

LINING YAO

liningy@cs.cmu.edu | cell: 8572539354

<http://morphingmatter.cs.cmu.edu/> (CMU Morphing Matter Lab)



EDUCATION

2012 - 2017

Massachusetts Institute of Technology, MIT Media Lab, Cambridge, MA, USA - PhD in Media Arts and Science

2010 - 2012

Massachusetts Institute of Technology, MIT Media Lab Cambridge, MA, USA - Master in Media Arts and Science

2007 - 2010

Zhejiang University, Computer Science Department, Zhejiang, China - Master in Digital Arts and Design

2005 - 2007

Zhejiang University, Computer Science Department, Zhejiang, China - Bachelor of Engineering in Industrial Design

2003 - 2005

Zhejiang University, Medical School, Zhejiang, China - Dropped out from the Medical School

WORK EXPERIENCE

2017 JUL - NOW

Assistant Professor, School of Computer Science, Human Computer Interaction Institute, CMU

_Founding director of Morphing Matter Lab

2017 FEB - 2017 JUNE

Researcher | Autodesk Pier 9, San Francisco, CA, US

_3D and 4D Printing; digital fabrication

2016 JUN - 2016 SEP

Researcher | University of Tokyo, Tokyo, Japan

_Research on surface tension based self-assembly; micro-fabricating bio-hybrid actuators

2010 SEP - 2017 FEB

Research Assistant | MIT Media Lab, Cambridge, MA, US

_Academic researcher, designer, lecturer and teaching assistant at Tangible Media Group, MIT Media Lab

2016 JUN - 2016 JUL

Research Intern | Intellectual Venture, Modernist Cuisine, Seattle, WA, US

_Creative technologist, material and food designer in a high tech molecular gastronomy kitchen, where digital fabrication, material science and design intersected.

2012 MAY - 2012 SEP

Research Intern | Think Tank Team, Samsung Research, USA, Mountain View, CA, US

_As the first employee, helping mentor Pranav Mistry to initiate the interdisciplinary research team at Samsung, which has developed into one of the most fast growing technology incubators in the bay area with more than 40 employees; initiating and patenting the product and interaction design around Samsung watch Gear S2.

2008 MAY - 2008 OCT

Research Intern | IBM Research, Beijing, China

_3D Educational Game designer, storyboarding, 3D modeling, UI and UX design

2007 MAY - 2009 SEP

Research Staff | Innovation and Engineering Center, Hangzhou, Zhejiang, China

_High-tech products and design consultancy for Chinese local industries

TEACHING EXPERIENCE

INSTRUCTOR

2016 JAN - 2016 JAN

Dept. of Chemical Engineering at MIT | MIT Media Lab

_Inflated Appetite: Pneumatic Shape Changing Food. MIT IAP winter course

2015 JAN - 2015 JAN

Dept. of Chemical Engineering at MIT | MIT Media Lab

_Biological Origami: Using Living Cells as Design Tools. MIT IAP winter course

2013 FEB - 2013 APR

MIT Media Laboratory, MA, US

_Special Topics: Fundamentals of Visual Communication, MAS S63.

TEACHING ASSISTANT

2014 SEP - 2014 DEC

MIT Media Laboratory, MA, US

_Tangible Interfaces, MAS 834. Instructor, Hiroshi Ishii

2012 FEB - 2011 JUN

MIT Media Laboratory, MA, US

_New Paradigms for HCI, MAS 963. Instructor, Pattie Maes and Hiroshi Ishii

2011 SEP - 2011 DEC

MIT Media Laboratory, MA, US

_Tangible Interfaces, MAS 834. Instructor, Hiroshi Ishii

SELECTED GUEST LECTURER

2015 DEC

University of California, Berkeley | Bird Lecture | hosted by Prof. Eric Paulos

_Transforming Materiality: Design Orchestrating between the Born and the Made

2015 OCT

Royal College of Art in London | Innovative Design and Engineering Department | hosted by Prof. Miles Pennington

_The Paradigm Shift in Design: From Building to Growing

2015 DEC

Autodesk Research | Programmable Material, Nano/Micro Research Group | hosted by Senior Researcher Kwon An

_Programmable Materiality

2012 MAY

MIT Media Lab | Computational Photography Class | hosted by Prof. Ramesh Raskar

_Kinected Conference

SELECTED WORKSHOPS

2015 DEC

Royal College of Art | London | "Inflated Curiosity"

2014 DEC

Celebration Events for Japanese Summer National Award Winners | Tokyo | "Powering your Puppet"

CONFERENCE ORGANIZATION

2016 OCT

Student Competition Co-chair, UIST 2016 | Tokyo

PATENT

US20140314976, Methods and Apparatus for Shape Control

US20140139454, User Gesture Input to Wearable Electronic Device Involving Movement of Device

US20140139422, User Gesture Input to Wearable Electronic Device Involving Outward-Facing Sensor of Device

Filed, Methods and apparatus for layer jamming

Filed, Methods and apparatus for hygromorphic shape control

EXHIBITIONS

Museum of Fine Art, Fashion Tech Styles | bioLogic | Boston, MA, USA | In preparation, 2016

MIT Media Lab, 30's Anniversary | bioLogic, "Second Skin" | Cambridge, MA, USA | Oct 26- Dec 28, 2015

Dubai Design Week | bioLogic, "Second Skin" | Abu Dhabi | Oct 24 - Dec 1, 2015

Museum of Fine Art, Fashion4ward | bioLogic | Cambridge, MA, USA | Oct 12, 2015

Red Dot Design museum | Essen, Germany | 2010 - 2012

HONORS and AWARDS

FELLOWSHIPS

Wired UK Innovation Fellow | 2015

New Balance Research Grant | 2014 - 2015

MIT Art Council Grant | 2014 - 2015

NEC Research Fellow | 2013 - 2014

Cisco Research Fellow | 2012 - 2013

SELECTED DESIGN AWARDS

IXDA Design award | 2015

Core 77 Interaction Student Notable award | 2015

iF Student Design Awards | 2015, 2010

Red Dot "Best of the Best" Design Award | 2010

Red Dot Student Design Award | 2009

ACADEMIC CONFERENCE AWARDS

Best Paper Talk Award | CHI 2015

Paper Honorable Mention Award | CHI 2015

Best Paper Award | UIST 2013

Nominated Best Demo Award | UIST 2013

1st Prize in Student Innovation Design Competition | UIST 2012

PUBLIC SPEECH

Wired UK Annual Conference | London, UK | 2015

Aspen Ideas Festival | Aspen, Colorado, USA | 2013

Tokyo Designers' Week | Tokyo, Japan | 2014

MIT Museum | Cambridge, MA, USA | 2014

PUBLICATIONS

PAPERS IN TOP TIER CONFERENCES IN HCI FIELD

CHI 2016 (to appear) | xPrint: A Modularized Liquid Printer for Smart Materials Deposition

Wang, G., Yao, L., Ou, J., Cheng, C., Wang, W. and Ishii, H. To appear in Proceedings of CHI 2016

CHI 2015 | bioLogic: Natto Cells as Nanoactuators for Shape Changing Interfaces

Best Talk award; Honorable Mentions award.

Lining Yao, Jifei Ou, Chin-Yi Cheng, Helene Steiner, Wen Wang, Guanyun Wang, and Hiroshi Ishii. 2015. Proc. of CHI '15. ACM, New York, NY, USA, 1-10.

UIST 2013 | PneuUI: Pneumatically Actuated Soft Composite Materials for Shape Changing Interfaces

Best paper award; Nominated Best Demo award.

Lining Yao, Ryuma Niiyama, Jifei Ou, Sean Follmer, Clark Della Silva, and Hiroshi Ishii. 2013. Proc. of UIST '13. ACM, New York, NY, USA, 13-22.

TEI 2015 | Sticky Actuator: Free-Form Planar Actuators for Animated Objects

Ryuma Niiyama, Xu Sun, Lining Yao, Hiroshi Ishii, Daniela Rus, and Sangbae Kim. 2015. Proc. of TEI '15. ACM, New York, NY, USA, 77-84.

TEI 2014 | jamSheets: thin interfaces with tunable stiffness enabled by layer jamming

Jifei Ou, Lining Yao, Daniel Tauber, Jürgen Steimle, Ryuma Niiyama, and Hiroshi Ishii. 2014. Proc. of TEI '14. ACM, New York, NY, USA, 65-72.

TEI 2014 | Weight and Volume Changing Device with Liquid Metal Transfer

Ryuma Niiyama, Lining Yao, and Hiroshi Ishii. 2014. Proc. of TEI '14. ACM, New York, NY, USA, 49-52.

SUI 2013 | FocalSpace: multimodal activity tracking, synthetic blur and adaptive presentation for video conferencing

Lining Yao, Anthony DeVincenzi, Anna Pereira, and Hiroshi Ishii. 2013. Proc. of SUI '13. ACM, New York, NY, USA, 73-76.

ACE 2013 | Rope Revolution: tangible and gestural rope interface for collaborative play

Lining Yao, Sayamindu Dasgupta, Nadia Cheng, Jason Spingarn-Koff, Ostap Rudakevych, and Hiroshi Ishii. 2011. Proc. of ACE '11, Teresa Romão, Nuno Correia, Masahiko Inami, Hirokasu Kato, Rui Prada, Tsutomu Terada, Eduardo Dias, and Teresa Chambel (Eds.). ACM, New York, NY, USA, , Article 11 , 8 pages.

ACE 2013 | PingPong++: community customization in games and entertainment

Xiao Xiao, Michael S. Bernstein, Lining Yao, David Lakatos, Lauren Gust, Kojo Acquah, and Hiroshi Ishii. 2011. Proc. of ACE '11, Teresa Romão, Nuno Correia, Masahiko Inami, Hirokasu Kato, Rui Prada, Tsutomu Terada, Eduardo Dias, and Teresa Chambel (Eds.). ACM, New York, NY, USA, , Article 24 , 6 pages.

PAPERS IN JOURNALS

Science Advances, 3, e1601984 (2017) | Wang, W. , Yao, L., et al. Harnessing the hygroscopic and biofluorescent behaviors of genetically tractable microbial cells to design biohybrid wearables.

3D Printing and Additive Manufacturing. December 2015, 2(4): 168-179. | bioPrint: An Open Liquid Deposition Printer for Natural Actuators

Journal cover story

Lining Yao, Jifei Ou, Guanyun Wang, Chin-Yi Cheng, Wen Wang, Helene Steiner and Hiroshi Ishii

ARTICLES IN REFEREED MAGAZINES

ACM Interactions | PneuUI, How was it Made.

Lining Yao. 2014. PneuUI. interactions 21, 4 (July 2014), 14-15. DOI=<http://dx.doi.org/10.1145/2626273>

PHD SYMPOSIUM

UIST 2014 | Matter matters: offloading machine computation to material computation for shape changing interfaces.

Lining Yao. 2014. Proc. of UIST'14 Adjunct. ACM, New York, NY, USA, 29-32.

PAPERS IN ADJUNCT CONFERENCE PROCEEDINGS

SIGGRAPH ASIA 2015 | xPrint: from design to fabrication for shape changing interfaces by printing solution materials.

Guanyun Wang, Lining Yao, Wen Wang, Jifei Ou, Chin-Yi Cheng, and Hiroshi Ishii. 2015. In SIGGRAPH Asia 2015 Posters (SA '15). ACM, New York, NY, USA, , Article 7 , 1 pages.

UIST 2014 | bioPrint: an automatic deposition system for bacteria spore actuators

Jifei Ou, Lining Yao, Clark Della Silva, Wen Wang, and Hiroshi Ishii. 2014. Proc. of UIST'14 Adjunct. ACM, New York, NY, USA, 121-122.

UIST 2014 | Integrating Optical Waveguides for Display and Sensing on Pneumatic Soft Shape Changing Interfaces

Lining Yao, Jifei Ou, Daniel Tauber, and Hiroshi Ishii. 2014. Proc. of UIST'14 Adjunct. ACM, New York, NY, USA, 117-118.

CHI 2011 | Multi-Jump: Jump Roping Over Distances

Lining Yao, Sayamindu Dasgupta, Nadia Cheng, Jason Spingarn-Koff, Ostap Rudakevych, and Hiroshi Ishii. 2011. Multi-jump: jump roping over distances. Proc. of CHI EA '11. ACM, New York, NY, USA, 1729-1734.

CHI 2011 | RopePlus: Bridging Distances with Social and Kinesthetic Rope Games

Lining Yao, Sayamindu Dasgupta, Nadia Cheng, Jason Spingarn-Koff, Ostap Rudakevych, and Hiroshi Ishii. 2011. RopePlus: bridging distances with social and kinesthetic rope games. Proc. of CHI EA '11. ACM, New York, NY, USA, 223-232.

CSCW 2011 | Kinected Conference: Augmenting Video Imaging with Calibrated Depth and Audio Anthony DeVincenzi, Lining Yao, Hiroshi Ishii, and Ramesh Raskar. 2011. Proc. of CSCW '11. ACM, New York, NY, USA, 621-624.